Tinky: Credits: Thanks to Schen for posting the original AQ solution. I have modified it to suit the goal.

Note: This goal was done with invis and sneak ON to avoid aggros, except the parts that require you to talk to or kill mobs. There is also a path for EVIL ALIGN that I couldn't do, would appreciate if someone could check it out.

WARNING: PK rooms scattered everywhere.

Beware. PATH FOR GOOD-ALIGNED CHARACTERS

1. From first room of Fabled City of Stone, run n;open d;run 2dse;enter bush;run e4n to get to Grozawin. Grozawin says, "There is still time to choose your path. Which path will you choose? To help or to hinder? To save or to kill? Nothing is simple. Nothing is hard. What will be, will be. Now you must choose, will you choose your destiny or not." Grozawin looks at you expectantly.

2. Say choose your destiny.

You say ''choose your destiny''

Grozawin says, "I wish you well. May your destiny be all that you choose."

\*\* Goal Added : Follow your path.

Type ''goals stone'' for full details on this quest.

\*\* Task Added : Choose your path.

3. Enter opening;run en;run 5n;open n;run 3nw to get to Breolerc.

Say yes.

King Breolerc asks, "Are you here to help us?"

You say “yes”

King Breolerc says, "Oh thank goodness. We can''t find my daughter, and I fear the worst."

King Breolerc sighs.

King Breolerc says, "You must find her, and bring her to me."

King Breolerc smiles happily.

\*\* Task Done : Choose your path.

\*\* Task Added : Rescue the princess.

4. Open w;run w and kill the Wizard's Apprentice who has a Jewelled Key in his inventory. Then kill or strangle the rest of the Wizard''s Apprentices. [NOTE: The mobs are Physical resistant}

5. Open w;run w to get to Princess Isara. Pick lock also works.

6. Recall and go back to first room of Fabled City of Stone. Go north and kill Grizelda for Amethyst Ghost Charm.

7. Open d;run 2dse and kill Grectza for Diamond Ghost Charm.

8. Enter bush;run e4n and kill Grozawin for Garnet Ghost Charm.

9. With the 3 Charms in your inventory, enter opening;run en;run 5n;open n;run 3nw;open w;run w;open w;run w to get back to Princess Isara. Princess Isara gasps in astonishment. Princess Isara asks, "Tinky! You have come to free me?" Princess Isara beams with pride. Princess Isara asks, "And these charms will free me?" Princess Isara takes the Diamond Ghost Charm from you. Princess Isara glows with the power of the Diamond Ghost Charm. Princess Isara takes the Amethyst Ghost Charm from you. Princess Isara glows with the power of the Amethyst Ghost Charm.Princess Isara takes the Garnet Ghost Charm from you. Princess Isara glows with the power of the Garnet Ghost Charm. Princess Isara exclaims, "The power of these charms has freed me. I was captured to destroy my father''s plans. Thank you so much Tinky!"Princess Isara smiles at you. Princess Isara hugs you. Princess Isara says, "Please take me to my father, so that he'll know to proceed with his plans. Just beckon when you are ready."

\*\* Task Done : Rescue the princess.

\*\* Task Added : Escort the princess to her father.

Princess Isara curtseys gracefully for you.

10. Type “beckon princess.”

You beckon for Princess Isara to follow -- sure hope they do!

Princess Isara says, "Let''s go then."

Princess Isara starts to follow you.

11. Open e;run e;open e;run e to get back to Breolerc.

You will receive a String of Three Stones.

Princess Isara arrives from the west.

King Breolerc says, "Oh thank you! You found my daughter! Please accept this as a small token of my gratitude."

You receive -o-A String of Three Stones-o- from King Breolerc.The princess Isara scampers off to her room.King Breolerc says, "Also as thanks I shall instruct my guards to protect you. Also that wizard and his little spies shall never bother you again! I have put up with his schemes for too long. It''s time for me to put him back in line. This citadel is mine, and no one shall take it from me."

\*\* Task Done : Escort the princess to her father.

\*\* Goal Completed: Follow your path.

INFO: Tinky has chosen a destiny for good.

Princess Isara stops following you.

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| Keywords : string three stones |

| Name : -o-A String of Three Stones-o- |

| Id : 235839110 |

| Type : Armor Level : 131 |

| Worth : 10,000 Weight : 2 |

| Wearable : eyes |

| Flags : unique, glow, hum, magic, blessed, held, V3 |

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| Stat Mods : Dexterity : +3 Strength : +3 |

| Wisdom : +3 Constitution : +2 |

| Intelligence : +2 Damage roll : +13 |

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| Resist Mods: All magic : +7 All physical : +7 |

| Magic : +32 Slash : -8 |

| Pierce : -8 |

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